

Knowledge Organiser - Year Three -Drawing

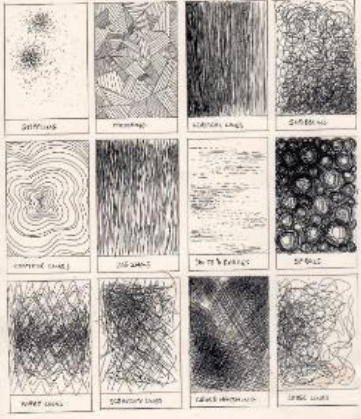
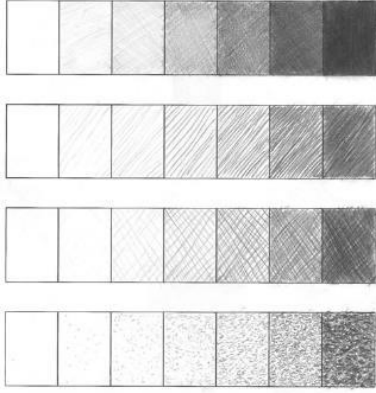
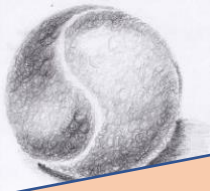
Key Vocabulary	
3D Perspective	Light
Shadow	Line
Pattern	Tone & Texture
Shape	Outline

Focus Artists:
Anselm Kiefer



Crucial Knowledge	
Know the different mark making techniques	Know that objects have a third dimension and perspective
Know how to use a pencil to shade and show tones and textures	

Mark Making

Can you spot the different shades on the ball?

- Overview**
- Begin to understand objects have a third dimension and perspective
 - Use shading to show light and shadow effects
 - Create tones, textures and patterns
 - Use charcoal, pencils, pastels, crayon and chalks
 - Incorporate mark making techniques learnt previously
 - Awareness of space

Can you use different shades in your work?

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Vocabulary	Definition
Perspective	The angle or direction in which a person looks at an object.
Shading	Shading is a technique used in art to represent light and shade by varying the colour and intensity of the medium being used. This helps create the illusion of depth and shape in an otherwise flat work.
Shadow	A shadow is the dark shape made when something blocks light from a light source like the sun or torch.
Pattern	A pattern is a design in which lines, shapes, forms or colours are repeated again and again.
Tone and texture	Texture is used to describe the way a three-dimensional work actually feels when touched. Tone is the lightness or darkness of a colour.
Mark making techniques	Dashes, dots, hatching, cross hatching, wiggles, flicks.

Can you spot the different shades on the jug?

